Rupesh Harode

Mumbai, India

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Skills _____

LanguagesPython, Java, JavaScript, C++/C, GolangFramework/ TechnologyDjango, Spring boot, GraphQL, REST API, Hasura, AWS, Go-kit, Redis, DockerOpen SourceSofa-Framework, Rspamd, Sympy, CoalaMOOCAlgorithms, Parallel Programming, Machine Learning

Experience _____

Lido

Software Development Engineer

- Introduced Spring boot micro-services into existing architecture, to consume records from Kafka and write them into multiple DB.
- Implemented major back-end features like Leaderboard, Rewards, Competition and Compensation for all dashboards and integrated them with UI to improve overall user experience and increase user-engagement.
- Implemented AWS Lambda functions that read data from Kinesis streams and perform data aggregations on top of existing DB tables using Hasura event triggers.
- Leveraged Knowledge: Kafka, PostgreSQL, Cassandra, Spring Boot, GraphQL, Elastic Search, AWS, Hasura, Redis, Ably.

Greedy Game	Bangalore, India
Software Engineer Intern	June 2019 - August 2019
 Integrated Prometheus and Grafana to monitor data and manage alerts using Go-kit toolkit. Implemented a middleware as a Go package for logging into prometheus. Leveraged Knowledge: Golang, Go-kit, Prometheus, Grafana. 	
Google Summer of Code	Bangalore, India
Student Developer	April 2018 - August 2018
 Improved the communication plugin by adding VRPN and QSerial protocols into the communication plugin. Added tests and documentation for these protocols and enhanced the test coverage to 96%. Leveraged Knowledge: C++, QtCreator, VRPN, QSerial, Cmake 	
Nахар	Remote
Software Engineer Intern	August 2017 - October 2017
• Implemented web-crawlers for 15+ torrent websites to crawl information essential for the search engine.	

• Leveraged Knowledge: Python, Scrapy, Design Patterns.

Projects _____

- Multiplayer Quiz 🗘
- Django based Web-application mainly focusing on API and Schema which allows users to participate in a multiplayer quiz.
- Implemented functionality like registration, login, adding question, creating game and playing game with a leaderboard to view progress of all users.
- Hackathon 3.0 O
- Django based Web Application which shows most cleaned toilet nearby built as part of Hackathon, developed on top of GoogleMaps API.
- A real-time feedback system built using AJAX and Jquery integrated with backend to plot graphs and recent data on UI.

Education _____

Shri GS Institute of Technology and Science

BACHELOR OF ENGINEERING IN ELECTRONICS AND TELECOMMUNICATION

Leadership Experience _____

CodeFoster

TECHNICAL LEAD

• Supervised all the club activities which involves organizing coding events, workshops and internal discussions.

Mumbai, India

August 2019 - present

Indore, India July 2015 - May 2019

